

VDI 30

A 3D perspective drawing of a cylindrical mechanical part. It features a central hole that runs through the length of the cylinder. At one end, there is a flange or a raised rim. The drawing is a simple line sketch, showing the cylindrical shape and the central bore.

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A technical drawing of a cylindrical part, likely a component of a mechanical assembly. The part is shown in a perspective view. It has a cylindrical body with a flange or shoulder on the right side. On the left side, there is a U-shaped feature, possibly a bracket or a mounting point, which is attached to the cylindrical body. The drawing is a simple line drawing with no shading or texture.

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A technical drawing of a bolt, showing a hexagonal head and a threaded shank. The drawing is a perspective view, showing the bolt from an angle. The head is hexagonal, and the shank is cylindrical with a threaded section. The drawing is labeled with 'a)' and 'b)' at the bottom left.

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A 3D perspective drawing of a cylindrical mechanical part. The part has a long, thin cylindrical body. On the left end, there is a C-shaped slot or notch cut into the cylinder. The drawing is a simple line sketch with no shading or texture.

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A 3D perspective drawing of a mechanical part. It consists of a main cylindrical body. One end of the cylinder is flared out into a hexagonal shape. On the side of this hexagonal section, there is a C-shaped or semi-circular feature that appears to be a mounting bracket or a connector. The drawing is a simple line sketch without shading.

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A 3D perspective drawing of a cylindrical mechanical part. The part has a long, thin cylindrical body. On the left end, there is a C-shaped slot or notch cut into the cylinder. The drawing is a simple line sketch with no shading or texture.

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